

Modern Kernel Methods in Machine Learning: Part I

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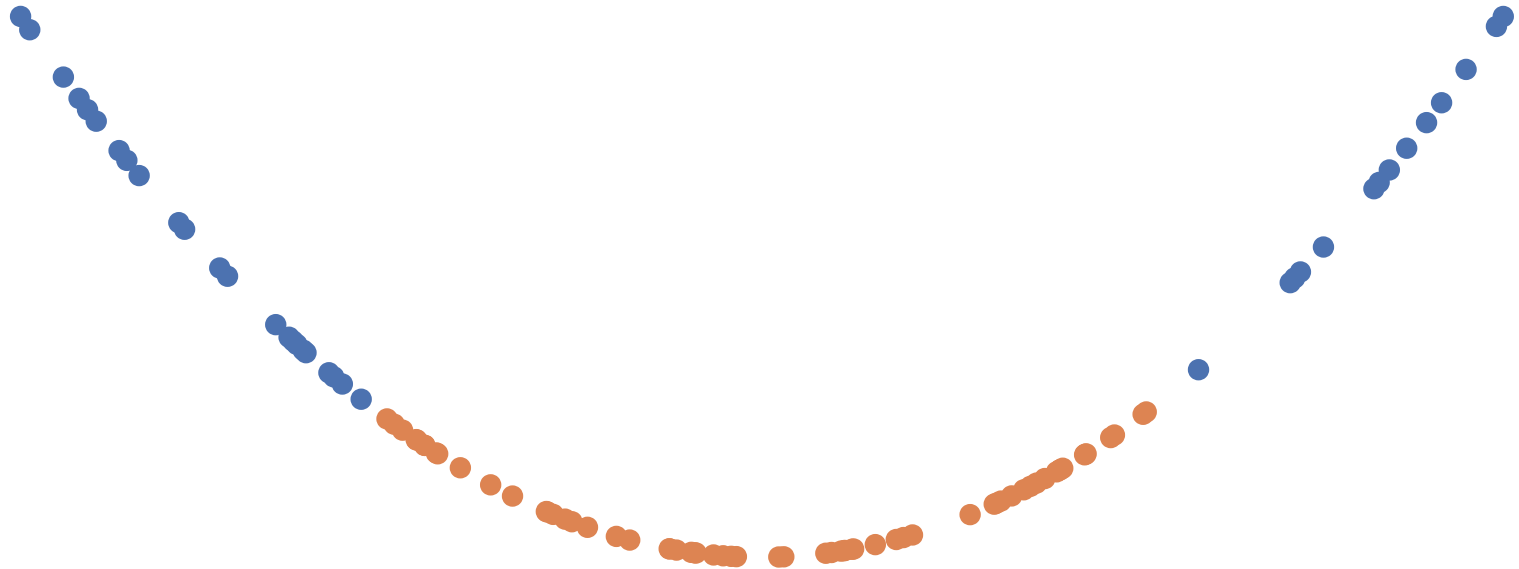
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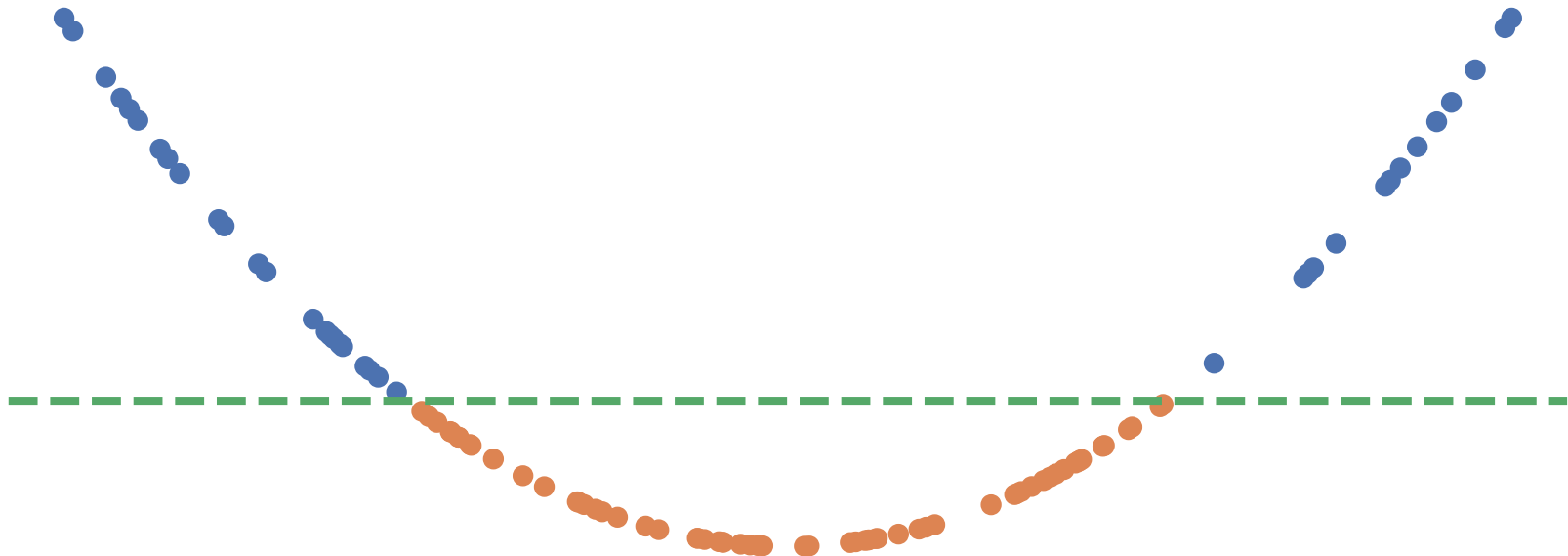
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- ϕ will live in a *reproducing kernel Hilbert space*

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- Complete: “well-behaved” (Cauchy sequences have limits in \mathcal{H})

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- *Linear kernel* on \mathbb{R}^d : $k(x, y) = \langle x, y \rangle_{\mathbb{R}^d}$

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- Is $k_1(x, y) - k_2(x, y)$ necessarily a kernel?
 - Take $k_1(x, y) = 0$, $k_2(x, y) = xy$, $x \neq 0$.
 - Then $k_1(x, x) - k_2(x, x) = -x^2 < 0$
 - But $k(x, x) = \|\phi(x)\|_{\mathcal{H}}^2 \geq 0$.

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- Equivalently: *kernel matrix* K is PSD

$$K := \begin{bmatrix} k(x_1, x_1) & k(x_1, x_2) & \dots & k(x_1, x_n) \\ k(x_2, x_1) & k(x_2, x_2) & \dots & k(x_2, x_n) \\ \vdots & \vdots & \ddots & \vdots \\ k(x_n, x_1) & k(x_n, x_2) & \dots & k(x_n, x_n) \end{bmatrix}$$

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- Hilbert space kernels are psd
- psd functions are Hilbert space kernels
 - Moore-Aronszajn Theorem; we'll come back to this

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 - Let $V \sim \mathcal{N}(0, K_1)$, $W \sim \mathcal{N}(0, K_2)$ be independent
 - $\text{Cov}(V_i W_i, V_j W_j) = \text{Cov}(V_i, V_j) \text{Cov}(W_i, W_j) = k_\times(x_i, x_j)$
 - Covariance matrices are psd, so k_\times is too

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 $(x^\top y + c)^n$, the **polynomial kernel**

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 - $k_{\text{exp}}(x, y) = \lim_{N \rightarrow \infty} \sum_{n=0}^N \frac{1}{n!} k(x, y)^n$

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Reproducing property

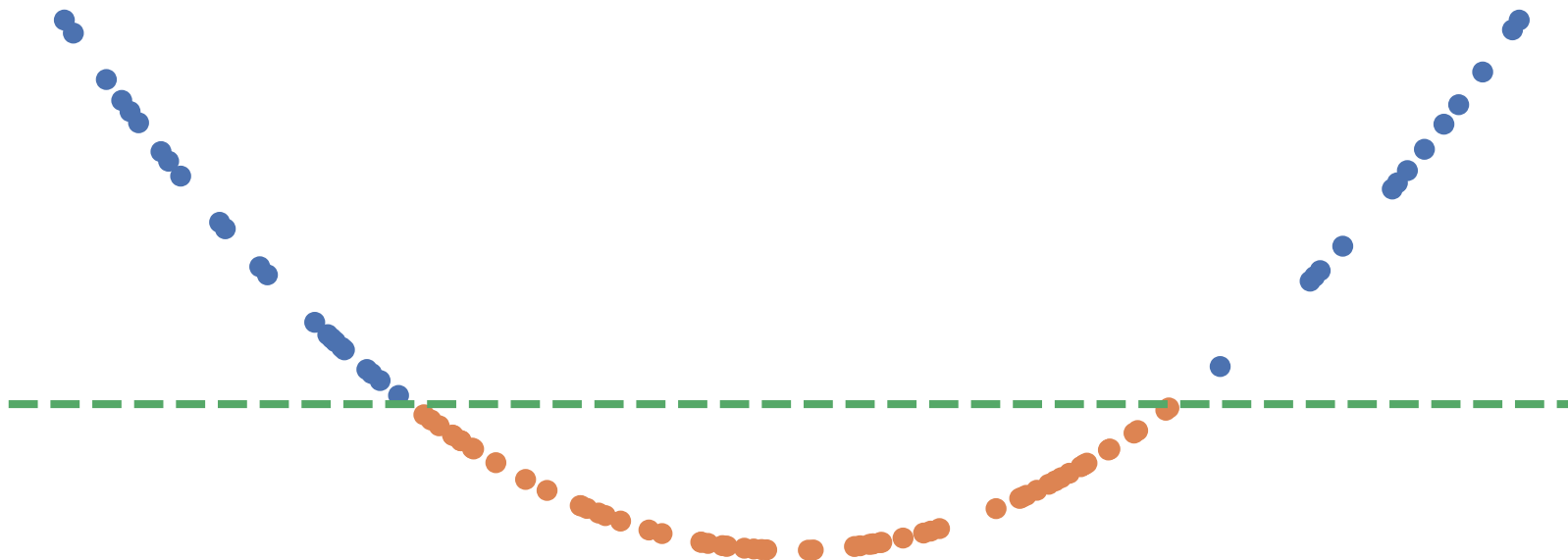
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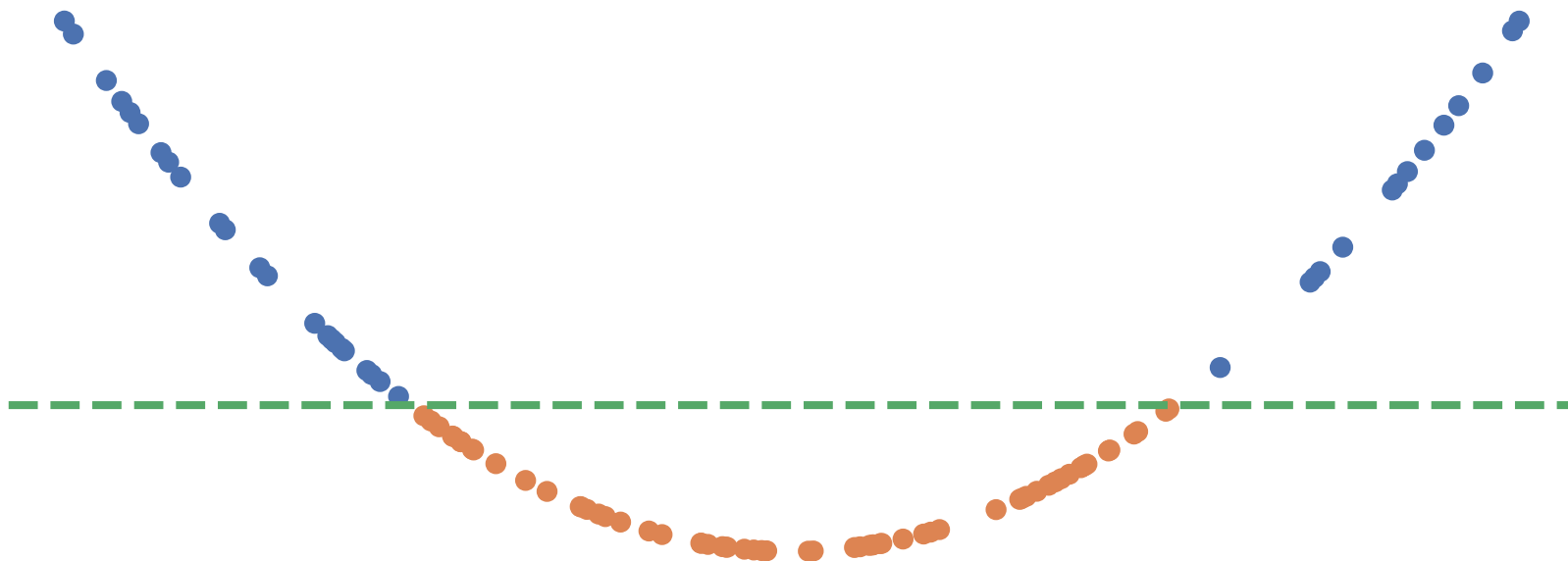


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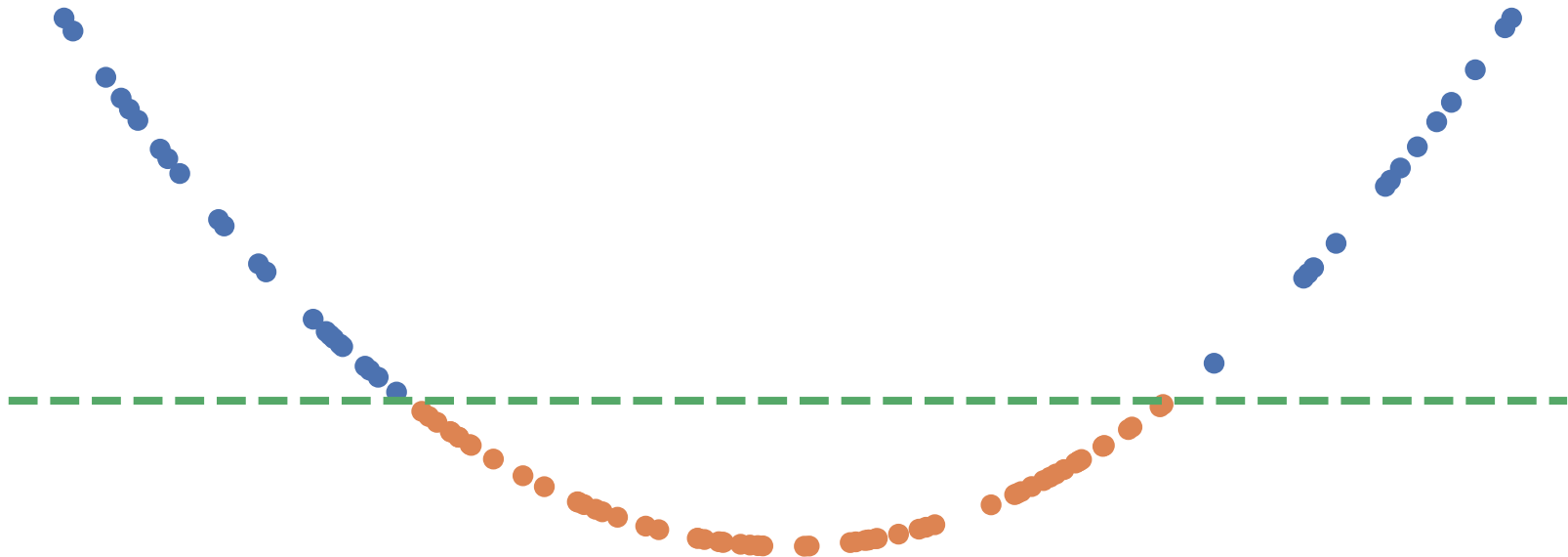


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Reproducing kernel Hilbert space (RKHS)

- Every psd kernel k on \mathcal{X} defines a (unique) Hilbert space, its RKHS \mathcal{H} , and a map $\phi : \mathcal{X} \rightarrow \mathcal{H}$ where

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- $k(x, \cdot)$ is the **evaluation functional**

An RKHS is defined by it being *continuous*, or

$$|f(x)| \leq M_x \|f\|_{\mathcal{H}}$$

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- Theorem: k is psd iff it's the reproducing kernel of an RKHS

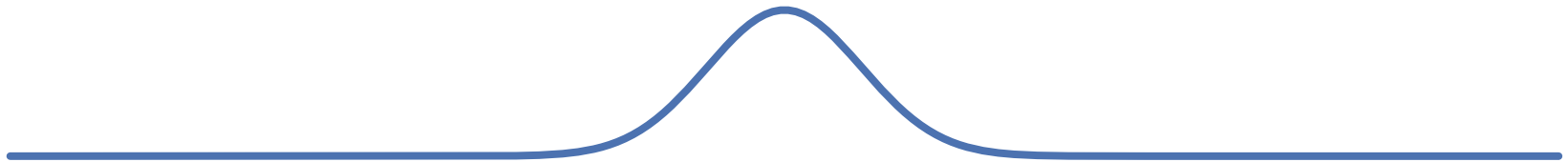
A quick check: linear kernels

- $k(x, y) = x^\top y$ on $\mathcal{X} = \mathbb{R}^d$
 - $k(x, \cdot) = [y \mapsto x^\top y]$ "corresponds to" x
- If $f(y) = \sum_{i=1}^n a_i k(x_i, y)$, then $f(y) = [\sum_{i=1}^n a_i x_i]^\top y$
- Closure doesn't add anything here, since \mathbb{R}^d is closed
- So, linear kernel gives you RKHS of linear functions
- $\|f\|_{\mathcal{H}} = \sqrt{\sum_{i=1}^n \sum_{j=1}^n a_i a_j k(x_i, x_j)} = \|\sum_{i=1}^n a_i x_i\|$

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- Can say lots more with Fourier properties

Kernel ridge regression

$$\hat{f} = \arg \min_{f \in \mathcal{H}} \frac{1}{n} \sum_{i=1}^n (f(x_i) - y_i)^2 + \lambda \|f\|_{\mathcal{H}}^2$$

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Linear kernel gives normal ridge regression:

$$\hat{f}(x) = \hat{w}^{\top} x; \quad \hat{w} = \arg \min_{w \in \mathbb{R}^d} \frac{1}{n} \sum_{i=1}^n (w^{\top} x_i - y_i)^2 + \lambda \|w\|^2$$

Nonlinear kernels will give nonlinear regression!

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- Minimizer needs $f_{\perp} = 0$, and so $\hat{f} = \sum_{i=1}^n \alpha_i k(x_i, \cdot)$

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Setting derivative to zero gives $K(K + n\lambda I)\hat{\alpha} = Ky$,
satisfied by $\hat{\alpha} = (K + n\lambda I)^{-1}y$

Other kernel algorithms

- Representer theorem applies if R is strictly increasing in

$$\min_{f \in \mathcal{H}} L(f(x_1), \dots, f(x_n)) + R(\|f\|_{\mathcal{H}})$$

- Kernel methods can then train based on kernel matrix K
- Classification algorithms:
 - Support vector machines: L is hinge loss
 - Kernel logistic regression: L is logistic loss
- Principal component analysis, canonical correlation analysis
- Many, many more...
- But *not everything* works...e.g. Lasso $\|w\|_1$ regularizer

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- Difficulty of learning is controlled by RKHS norm of target

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- One definition: a continuous kernel on a compact metric space \mathcal{X} is **universal** if \mathcal{H} is L_∞ -dense in $C(\mathcal{X})$:
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- Never true for finite-dim kernels: need $\text{rank}(K) = n$

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- $\mathcal{O}(n^3)$ computational complexity, $\mathcal{O}(n^2)$ memory
 - Various approximations you can make

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 - Inspiration: learn the kernel model end-to-end
 - Ongoing area; good results in two-sample testing, GANs, density estimation, meta-learning, semi-supervised learning, ...
 - Explored a bit in interactive session!

What's next

- After break: interactive session exploring w/ ridge regression
- Tomorrow: a subset of
 - Representing distributions
 - Uses for statistical testing + generative models
 - Connections to Gaussian processes, probabilistic numerics
 - Approximation methods for faster computation
 - Deeper connection to deep learning
- More details on basics:
 - Berlinet and Thomas-Agnan, *RKHS in Probability and Statistics*
 - Steinwart and Christmann, *Support Vector Machines*